

# The Window: By The Rivers Dark

Dragonfire 2007

## SCORE YOUR PLAYERS

DM name

Table no (be creative):

Team name (if applicable):

### Player Names

1. Adalard (A) .....
2. Sigthorn (S) .....
3. Tad (T) .....
4. Verna (V) .....

3. The interaction with other characters - did they use character names, interact as a character rather than a player, etc.?

A: 0 1 2 3 4 5  
 S: 0 1 2 3 4 5  
 T: 0 1 2 3 4 5  
 V: 0 1 2 3 4 5 (x2)

4. Their tactics and strategy - how well they dealt with combat, their overall use of their resources, etc.

A: 0 1 2 3 4 5  
 S: 0 1 2 3 4 5  
 T: 0 1 2 3 4 5  
 V: 0 1 2 3 4 5 (x2)

5. Their goal-directedness - how far they kept sight of their objectives.

A: 0 1 2 3 4 5  
 S: 0 1 2 3 4 5  
 T: 0 1 2 3 4 5  
 V: 0 1 2 3 4 5

6. Their lateral thinking in problem solving - how far they found alternatives to simply hacking their way through.

A: 0 1 2 3 4 5  
 S: 0 1 2 3 4 5  
 T: 0 1 2 3 4 5  
 V: 0 1 2 3 4 5

7. Their manners - whether they were argumentative, sulky and rude to the DM, or whether they were civilised entities.

A: 0 1 2 3 4 5  
 S: 0 1 2 3 4 5  
 T: 0 1 2 3 4 5  
 V: 0 1 2 3 4 5

8. Were the players utterly stupid in approaching problems? Deduct points: -5 incredibly stupid, -2 a bit dim, -1 a few silly moments

A:  
 S:  
 T:  
 V:

### CIRCLE THE APPROPRIATE NUMBER.

Score your team on the following points, on a scale of 0 to 5, where

- 0 = none, non-existent, nothing  
 1 = pitiful, really excruciatingly bad  
 2 = not very good at all  
 3 = rather good, really  
 4 = excellent, highly competent  
 5 = outstanding, superb, knocked your socks off

### General Score

1. Overall role-playing - their ability to get into character and tackle problems as their character would.

Was Adalard charming when needed, but otherwise reclusive? Did he show interest in magical knowledge? Did he supplement his magic with tricks and showmanship?

A: 0 1 2 3 4 5 (x3)

Was Sigthorn a quiet, peaceful monk? Did he try to uphold the tenets of his faith without being a zealot? Did he show kindness and compassion to others and take an interest in plants?

S: 0 1 2 3 4 5 (x3)

Was Tad a highly competent fighter forced to downplay his skills by society? Did he allay the villagers' fear of him by feigning incompetence? Did this charade frustrate him?

T: 0 1 2 3 4 5 (x3)

Was Verna a con-artist looking for opportunities? Did she look out for her own interests while playing upon the desires of others? Was she charming?

V: 0 1 2 3 4 5 (x3)

2. The consistency of their role-playing - whether they managed to stay in character throughout the game, or just in spots.

A: 0 1 2 3 4 5  
 S: 0 1 2 3 4 5  
 T: 0 1 2 3 4 5  
 V: 0 1 2 3 4 5 (x2)

### TOTAL

**A: /60**                      **S: /60**  
**T: /60**                      **V: /60**

